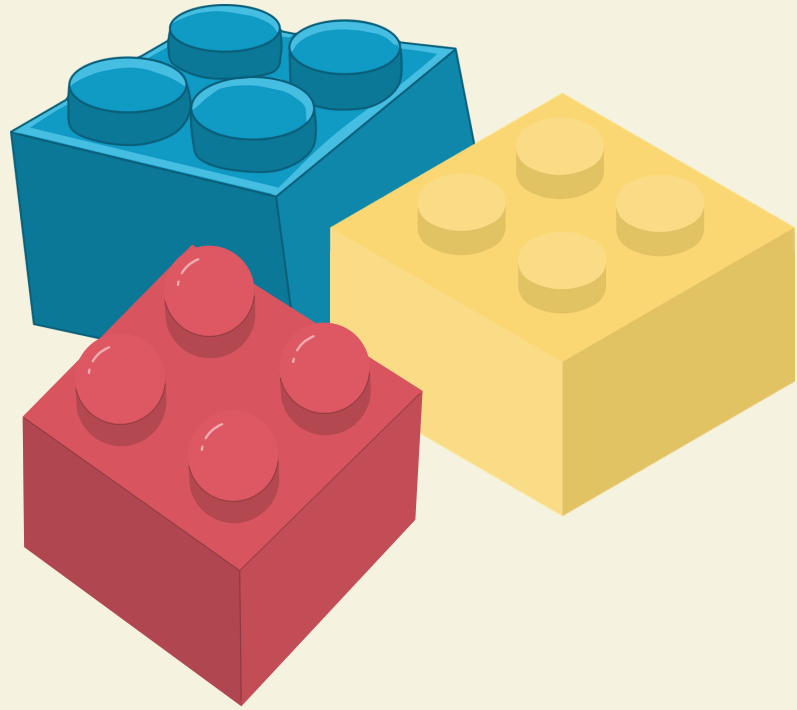
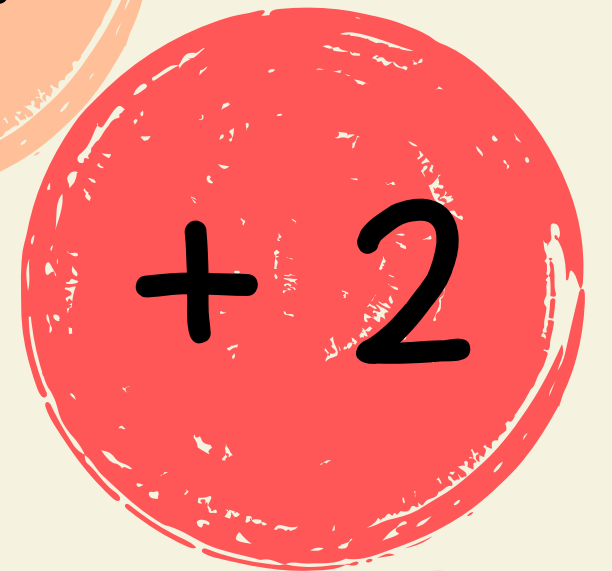
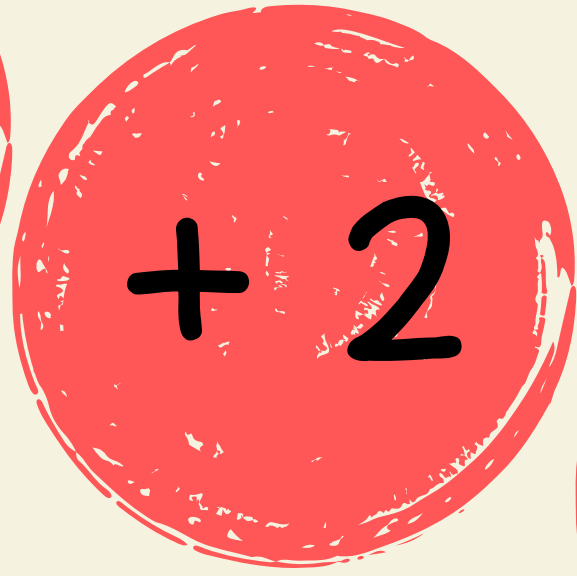
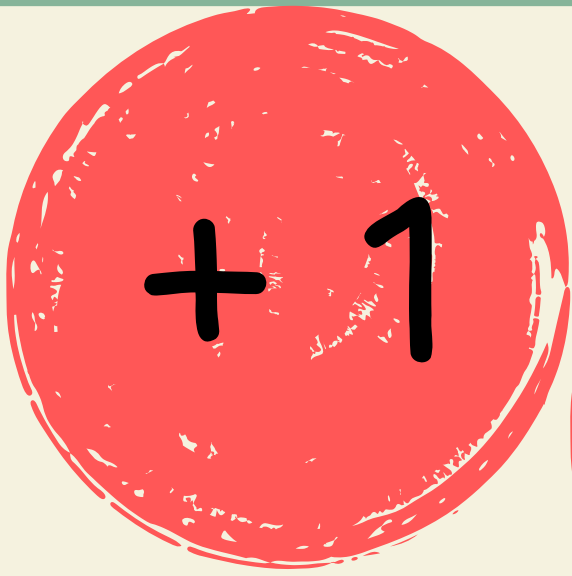
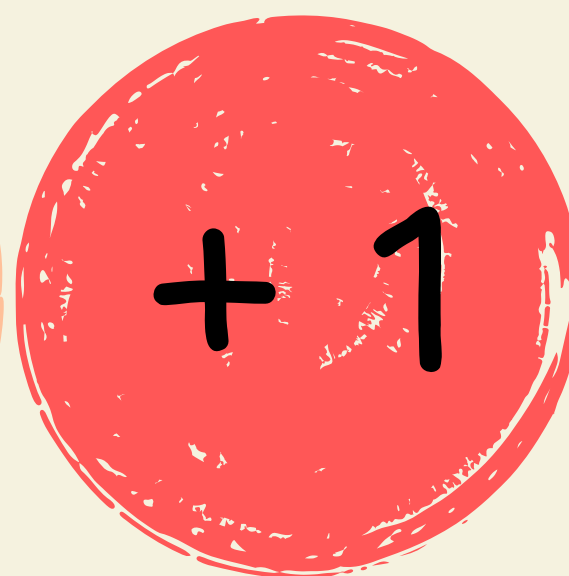
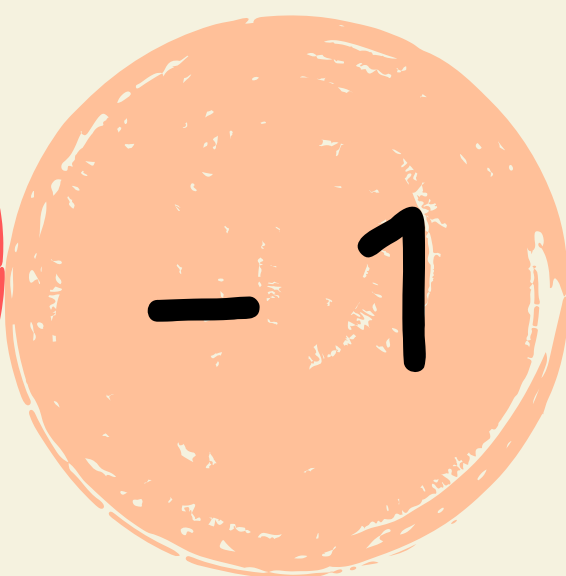
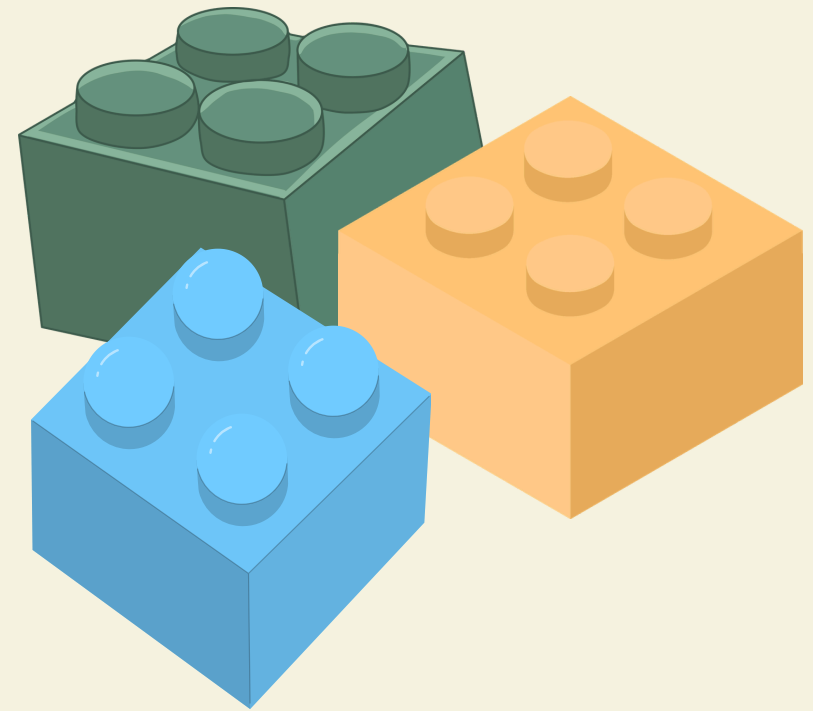
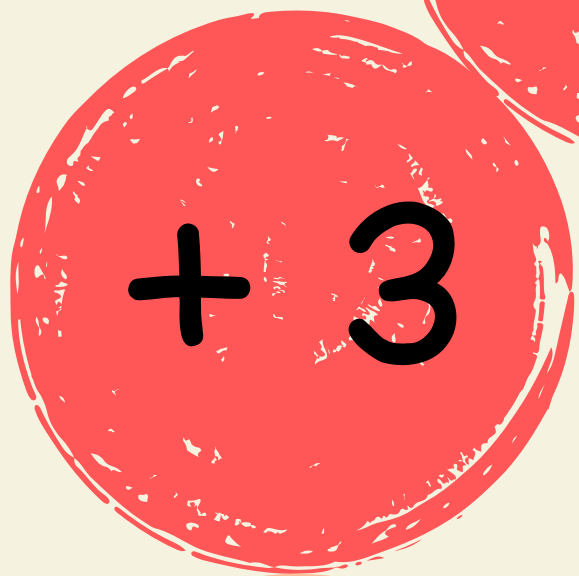
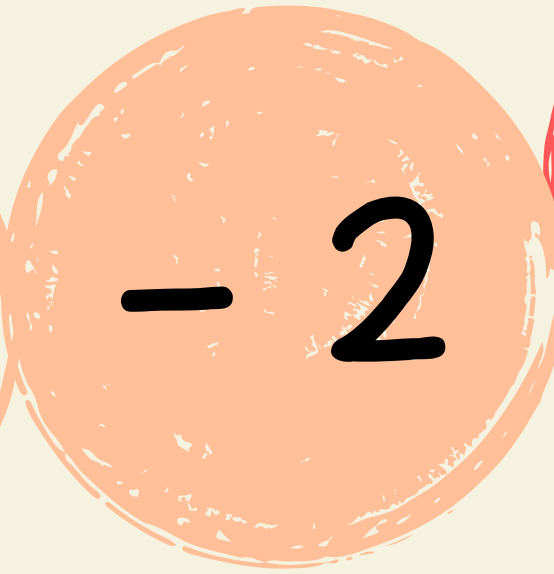
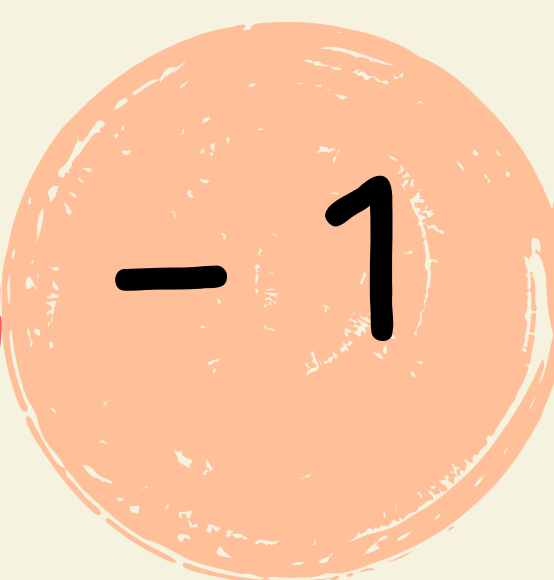
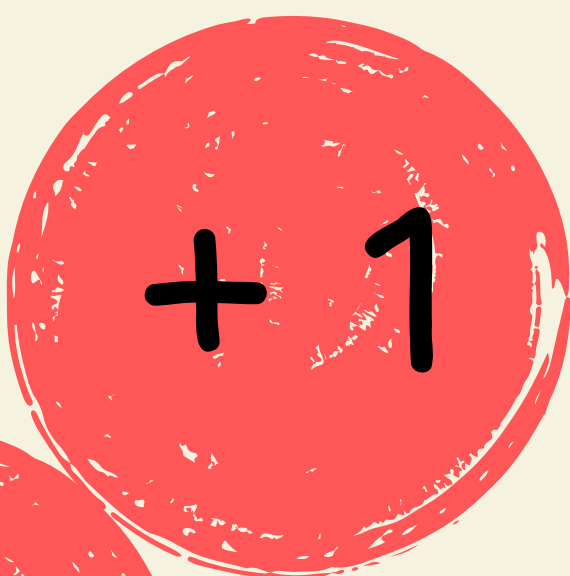
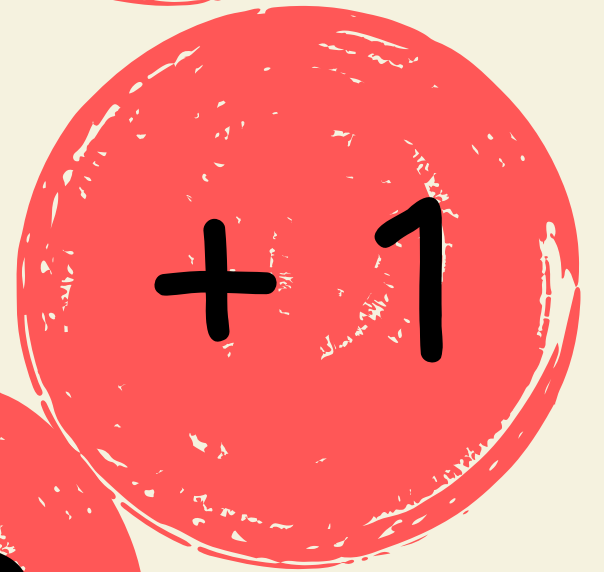


Départ



Chaque joueur prend une brique et se met sur la case départ.
 Tu lances le dé et tu avances du nombre de point(s).
 Ajoute ou enlève des briques en fonction de la case.



Arrivée